# Finding Data in Massive-Scale Storage Systems

#### Ethan L. Miller Storage Systems Research Center University of California, Santa Cruz







#### Scaling up storage

- Larger storage systems mean many problems
  - Capacity
  - Performance
- Critical issue: the ability to find data among
  - Billions of files
  - Petabytes 
    → exabytes of data
- Inability to find data is limiting the utility of large-scale storage systems







#### scalable search mechanisms

- Indexing is a critical issue
  - Speed and effectiveness of search limit the usability of very large scale storage systems
- Very large scale indexes are often resource-intensive
  - Google and Yahoo have web-scale indexes, but they use thousands of processors to do it!
  - Performance is high (memory resident indexes)
- Indexing can take advantage of locality
  - Users typically aren't searching over the whole file system
  - Users may not have permissions to see everything
- Challenges
  - Building indexes that scale
  - Building less resource-intensive indexes
  - Building indexes that leverage locality
  - Incorporating security into indexes





#### gathering metadata for indexes

- Indexes are only as good as the information that goes into them
- Critical types of metadata include
  - Content
    - Domain-specific techniques for gathering it
    - May need domain-specific search mechanisms
  - Provenance
    - How was the data generated?
    - On what data and programs does this file depend?
- Challenges
  - How can provenance be tracked efficiently?
  - How can domain-specific metadata be handled?
    - Gathered?
  - Indexed as part of the file system?



# Challenge: data mining in mass storage

- Large storage systems contain a lot of useful data
  - Can be difficult to fully utilize
- Traditional data mining techniques may not be effective
  - Infeasible to read out the entire storage system for data mining
- Two potential approaches
  - Index the data when it's written to storage, and use the indexes for mining
  - Distribute computation to the storage devices, allowing them to run in parallel





### view-based file systems

- Traditional hierarchical namespaces are becoming cumbersome
  - Don't scale well: larger & broader hierarchies
  - Ill-suited for many applications
    - Files "belong" in many places in the file system
  - File names are often used to encode data properties
- Challenges
  - Implementing more flexible namespaces
    - Incorporate attribute-based naming
    - Instantiate directories on-the-fly
    - Allow browsing by many characteristics, not just a single name
  - Integrating flexible naming into the file system
    - Searching should be integrated into file open and lookup
    - Existing solutions (Spotlight, Google Desktop) require cut & paste between "search engine" and actual use of a file



#### Indexing for exa-scale storage

- Mass storage systems have major limitations
  - Impossible to read all of the data in a reasonable time
  - Power is a big concern
- Indexing for mass storage needs to deal with this
  - Traditional approach: large database of stored files
    - Not very scalable for more users or data
    - Vulnerable to failure: rebuilding the DB is close to impossible
  - New approach: distributed index in which each piece of the index covers a portion of the stored data
    - Can scale well to more files and users
      - Actually getting this to work well can be tricky!
    - More reliable: only rebuild the failed part of the index
- Challenges
  - How can we build an efficient distributed index?
  - How can queries be made efficient?



# SSRC research on these challenges

- The Storage Systems Research Center at UC Santa Cruz is working on some of these challenges
  - Scalable indexing
  - View-based file systems & flexible naming
  - Indexing for archival storage
  - Details at <u>http://www.ssrc.ucsc.edu/</u>

Many challenges remain!





