

# SIEMENS

## Synergies between Service-Oriented Architecture and Software Product Lines



Siemens Corporate Research  
Princeton, NJ

Christoph Wienands  
[christoph.wienands@siemens.com](mailto:christoph.wienands@siemens.com)


# Contents

- **Motivation**
- Introduction to software product lines
- Comparing SOA and product lines
- Benefits of product line techniques in SOA
- Conclusion

## Motivation

- Service-oriented architecture supports requirements of businesses processes and software users
- Fosters loose coupling, interoperability and reuse of legacy investment
- Therefore, promotes business agility

### However:

- Services and applications are often built for specific needs and requirements
  - Interfaces and data types will change
  - Much redundant development is done
-  **Techniques from software product lines can help addressing many of these issues**

# Contents

- Motivation
- **Introduction to software product lines**
- Comparing SOA and product lines
- Benefits of product line techniques in SOA
- Conclusion

## Introduction to Software Product Lines

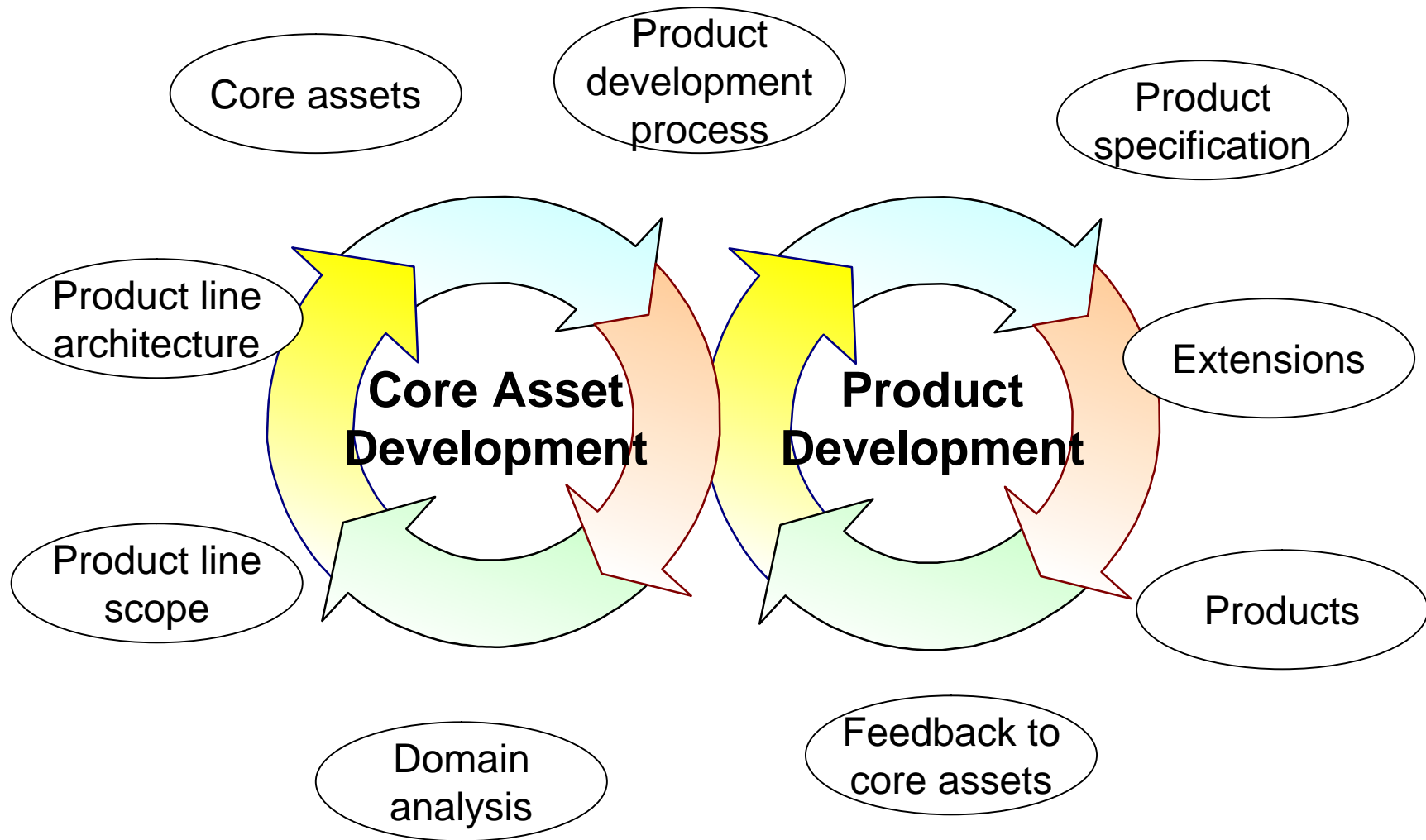
A software product line is a set of software-intensive **systems** sharing a common, managed set of features that satisfy the specific needs of a particular market **segment or mission** and that are developed from a common set of **core assets** in a prescribed way.

Paul Clements and Linda Northrop, 2002

## Key Benefits of Software Product Lines

- Achieve productivity gains
- Improve time to market
- Exploit economies of scope through reuse of common assets
- Enhance the predictability of software development processes
- Improve software quality
- Focus on the unique aspects

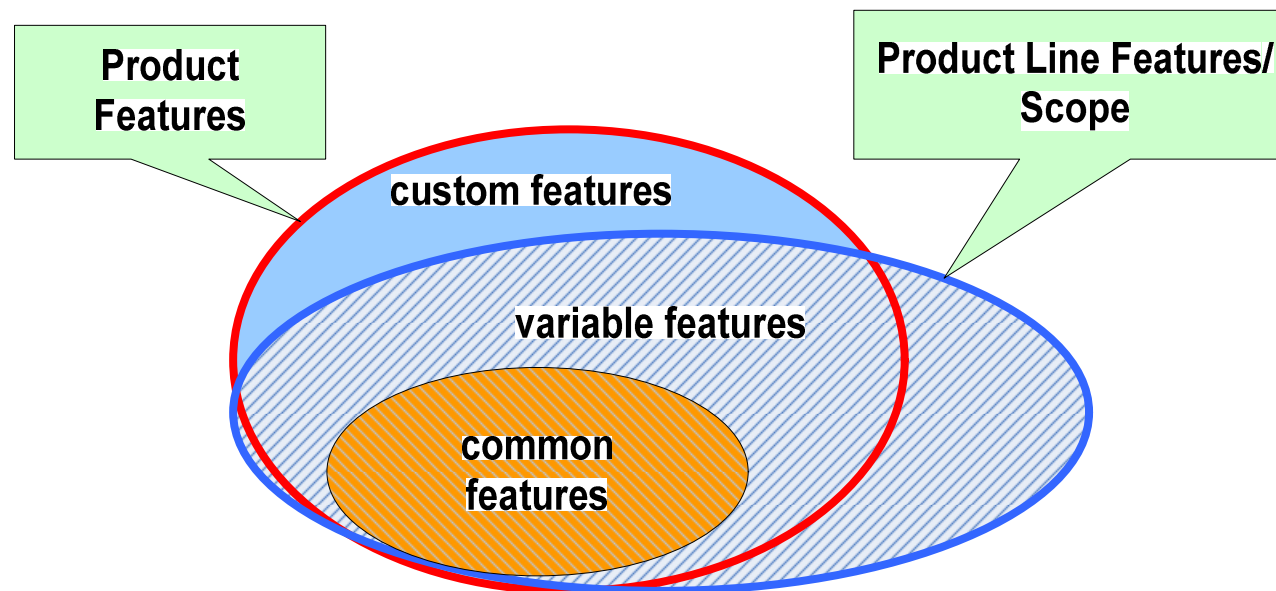
# Software Product Line Development



# Software Product Lines

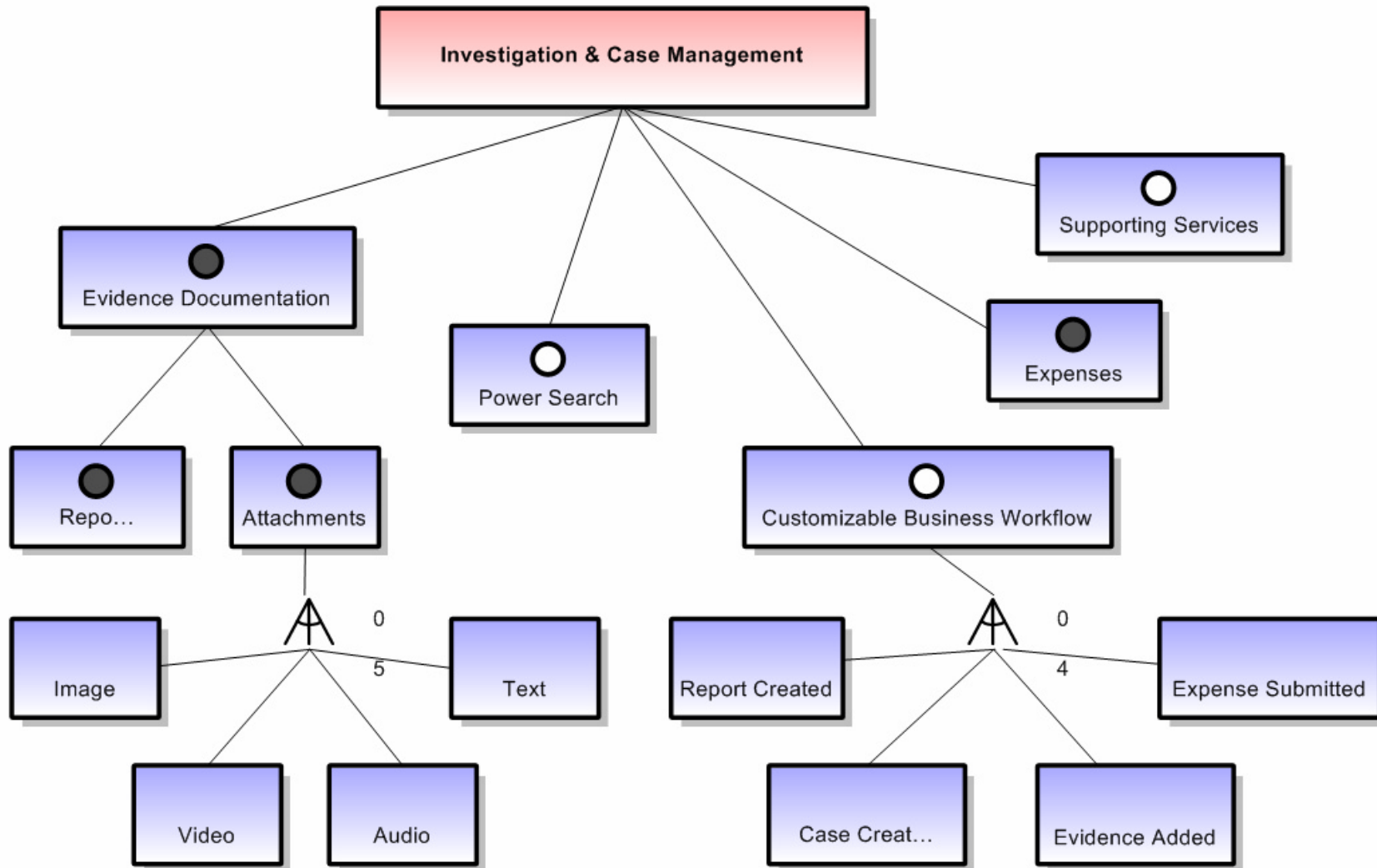
## Concepts:

- **Scope:** What products/solutions can be built (without extensions)
- **Commonality/Variability:** Identifies the common and variable (optional) features of product line members
- **Extensibility:** Well-defined extension points allow to add customer-specific features outside of the scope





# Feature-Oriented Domain Analysis

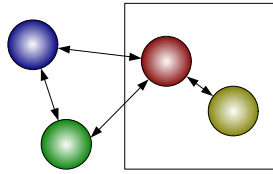


## How Software Product Lines address problems in today's software development

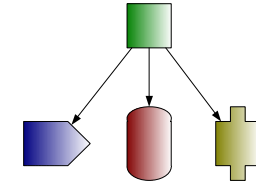
- **One-off development**
  - ✍ Planned and systematic reuse
- **Monolithic systems and increasing system complexity**
  - ✍ Reusable components and a common product line architecture
- **Working at low levels of abstraction**
  - ✍ Use of specialized domain-specific languages, editors and code generators
- **Development process immaturity**
  - ✍ Mandates a strict product line development process with organization-wide dedication
- **Increasing demand for software and IT services**
  - ✍ Allows for rapidly building customized product line members

# Contents

- Motivation
- Introduction to software product lines
- **Comparing SOA and product lines**
- Benefits of product line techniques in SOA
- Conclusion



## Analogies



Someone familiar with concepts from service-oriented architectures will quickly become familiar with product line concepts.

- |                               |                             |
|-------------------------------|-----------------------------|
| Service Orientation           | ~ Software Product Lines    |
| Service-Oriented Analysis     | ~ Domain Analysis           |
| Service-Oriented Architecture | ~ Product Line Architecture |

# Common Goals

## Service-Oriented Architecture

- **Reusability**
- **Composability**
- Loose coupling
- Service contract
- Autonomy
- Abstraction
- Statelessness
- Discoverability

## Product Line Architecture

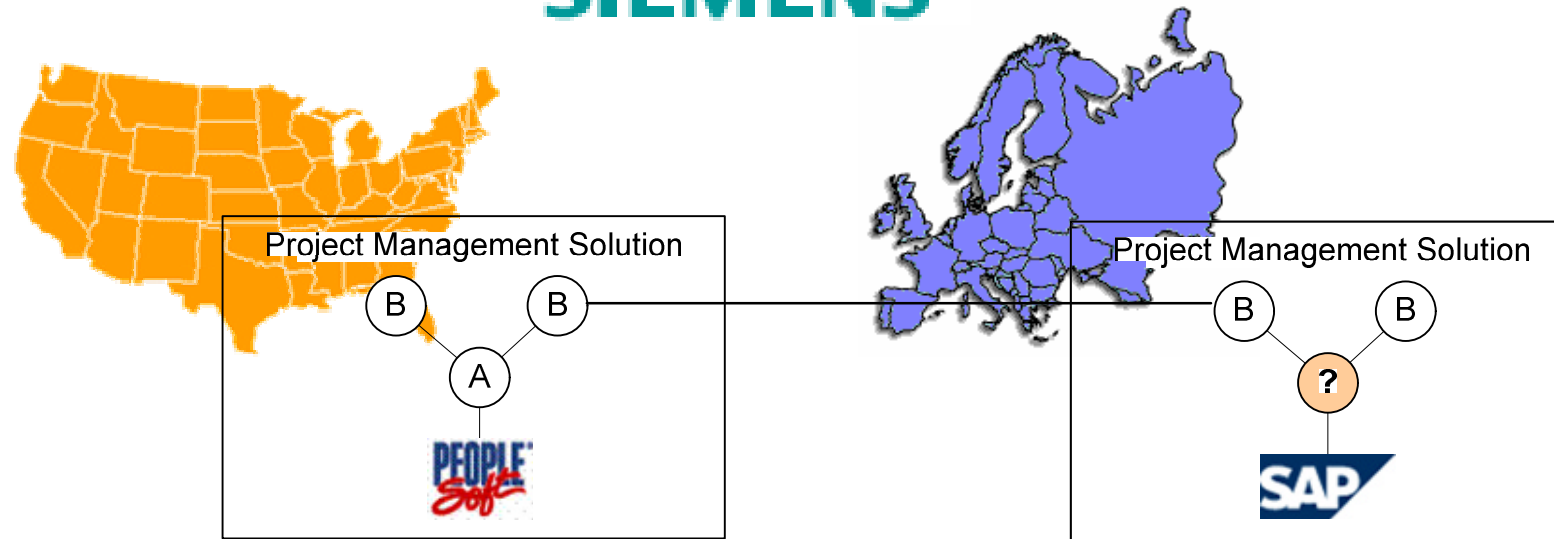
- **Reusability**
- **Composability**
- Extensibility
- Scalability
- Portability
- Maintainability
- Interoperability

# Contents

- Motivation
- Introduction to software product lines
- Comparing SOA and product lines
- **Benefits of product line techniques in SOA**
- Conclusion

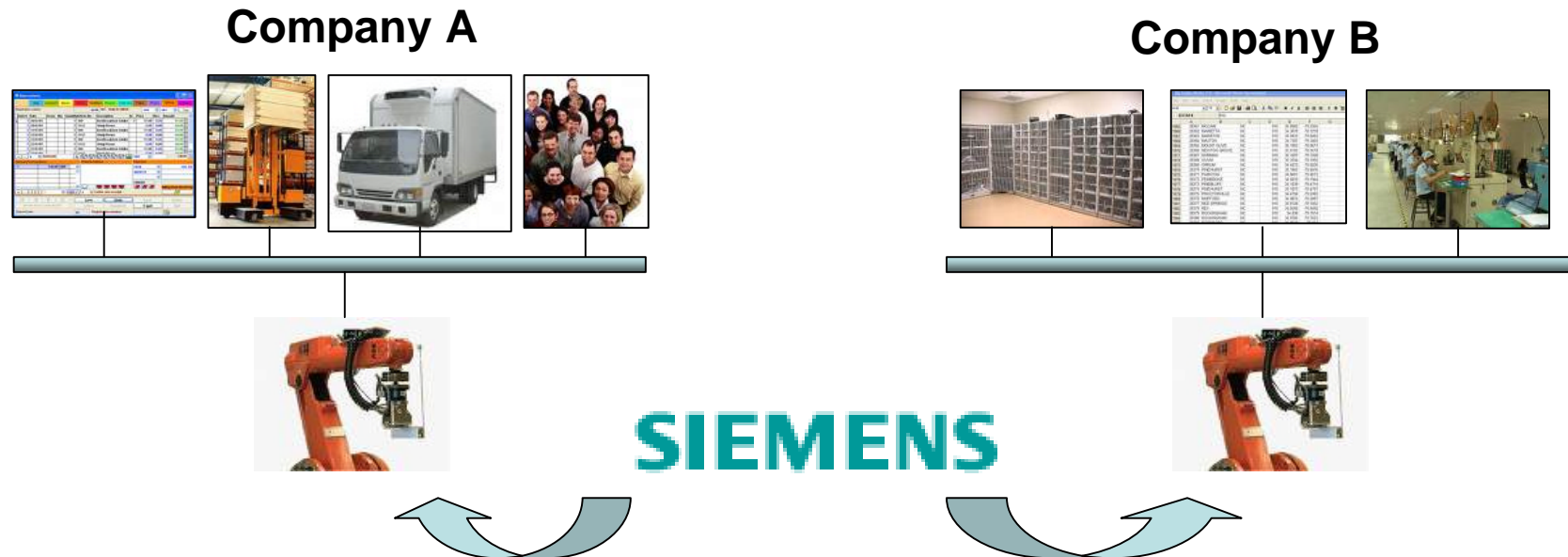
## Example 1: Variability within Services

# SIEMENS



- Solution originally incepted for one market
- “Same” solution requested for another market
- Problems
  - Different underlying “legacy” systems
  - Differences in ontologies
  - Slightly different service logic

## Example 2: Variability in between Services



- Problems:
  - Ontologies and data models are NOT the same across different companies
  - Data models do NOT remain stable
  - Middleware platforms, policy frameworks differ greatly
  - How build generally reusable services



## How Product Line Techniques support Service-Oriented Architecture

- Product line concepts facilitate communication
- Commonality/variability analysis provide formal means to make services and service-oriented architecture more future-proof
- Just as service-orientation, product lines need to be embraced throughout an organization
- Product line architecture provides concepts, patterns and practices that go beyond and complement service-oriented architecture

# Supporting variability through architecture

## Intra-Service Variability

- Installation wizards and configuration files
- Rules and workflow engines

## Inter-Service Variability

- Orchestration
- Service discovery
- Service versioning
- Extensible protocols and data types
- WS\* extensions

# Contents

- Motivation
- Introduction to software product lines
- Comparing SOA and product lines
- Benefits of product line techniques in SOA
- **Conclusion**

## Conclusion

- Both paradigms effectively address many of today's problems in software development.
- Together, SOA and Product Lines form a very potent combination.
- SOA provides an excellent foundation for product line architectures.
- Product line principles help thinking broader and more general.

## Questions



## References

- The Standish Group, *CHAOS Report* (The Standish Group, 1994-2004)
- Software Engineering Institute (SEI) at Carnegie Mellon  
<http://www.sei.cmu.edu/productlines/index.html>
- Thomas Erl, *Service Oriented Architecture* (Prentice Hall, 2005)
- Krafzig, Banke, Slama, *Enterprise SOA: Service-Oriented Architecture Best Practices* (Prentice Hall, November 2004)
- John Butler, *Applying Product Line Techniques to SOA, Part I and II* (CDBI Journal, February and May 2006)
- Richard Veryard, *Business Modeling for SOA Series* (CDBI Journal, January and February 2006)
- Clements, Northrop, *Software Product Lines – Practices and Patterns* (Addison Wesley, 2003)
- Bass, Clements, Kazman, *Software Architecture in Practice, 2<sup>nd</sup> Edition* (Addison Wesley, 2003)
- Jan Bosch, *Design and Use of Software Architecture – Adopting and evolving a product line approach* (Addison Wesley, 1995)
- Schmidt, Stal, Rohnert, Buschmann, *Pattern-Oriented Software Architecture Volume 2 – Patterns for Concurrent and Networked Objects* (Wiley, 2000)